ADT Map (matrix):

* Display Peta
* Pergerakan Peta
* Peluang encounter dan run
* (bonus) map generator
* Gym center

ADT Tokemon:

* Properties
* AI mech (peluang attack/specialAtk).

ADT Player:

* Inventory (max 6) + Add/Discard/Disp/Stat
* Properties Player (koordinat peta)
* Commands

ADT Battle:

* Pre-battle (pick)
* In-battle:
  + Disp Status
  + Attack/SpecAtk calc
  + Elemental Calc
* Post-battle (manggil add/discard invent)

ADT Help:

* Ya gitu wkwkwk F1 manual

ADT File handler:

* Save/Load